CPF&G Club Rimfire Pistol League
SCORING & HANDICAPS

HANDICAP =   290 minus the average of the shooter's four previous aggregate raw scores

(Handicapped scores exceeding 300 are assigned a value of "0" and not counted in Team Scoring.)

> *Example:*
>
> At the end of Week #4, Shooter #1 *(let's call him "Al")* has weekly aggregates of 200, 163, 208, & 242. Al's average would be **(200+163+208+242) / 4 = 203**, so his Handicap would be **290 – 203 = 87.**
>
> In Week #5, if Al shoots a **158**, his Handicapped Score for that week would be **158 + 87 = 245**. His Average would now be **(163+208+242+158) / 4 = 193,** and his new Handicap would be **97**.
>
> If, on the next week, Al scores a **237**, his Handicapped Score for that week would be **237 + 97 = 334**. That being greater than 300, it would be assigned a value of "**0**".
>
> Al's average would then be **(208+242+158+237) / 4 = 211**, and his Handicap for the next week's Team Scoring would be **290 – 211 = 79**.

TEAM SCORES

Each week, two teams compete against each other.

i.e.   WEEK 1: Team 1 ⇔ Team 2 and Team 3 ⇔ Team 4
WEEK 2: Team 1 ⇔ Team 3 and Team 2 ⇔ Team 4
WEEK 3: Team 1 ⇔ Team 4 and Team 2 ⇔ Team 3
and repeat…

The highest four Individual Handicapped Scores on a Team, not exceeding 300, are totaled and averaged for the Team Score for that week. **Only non-zero scores are counted**.

Dummy shooters *(The Phantom, The Ghost, etc.)* will be added to each team as required, to ensure that all teams have the same number of shooters. These shooter's scores shall be the season-to-date net average of all members of that team.

"Jo Average" is a dummy shooter used when a team does not have at least four shooters participating in any given week. Jo's score shall be the season-to-date net average of all members of that team.

Example:

Team 1 has Shooters scoring 202, 183, 222, 266, & 170. Team Score = **(266+222+202+183) / 4 = 218**

Team 2 has Shooters scoring 205, 238, 215, 310, & 303. Team Score = **(238+215+205) / 3 = 219**

Team 3 has Shooters scoring 281, 255, 201, 260, & 308. Team Score = **(281+260+255+201) / 4 = 249**

Team 4 has Shooters scoring 245, 266, 310, 0, & 0 *(no shows)*. Team Score = **(266+245+Jo Avg) / 3 = ?**

The higher of the Team Scores in each matchup gets 1 point. If they tie, they each get 1 point.

The highest of the four Team Scores for the week gets an additional 2 points. In case of a tie, each team gets 1 additional point.

The number of points a Team has accrued during the season determines their placement.